



DARK ENERGY
SURVEY

DECam Pipeline and Products

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and the DES/DESDM Team.



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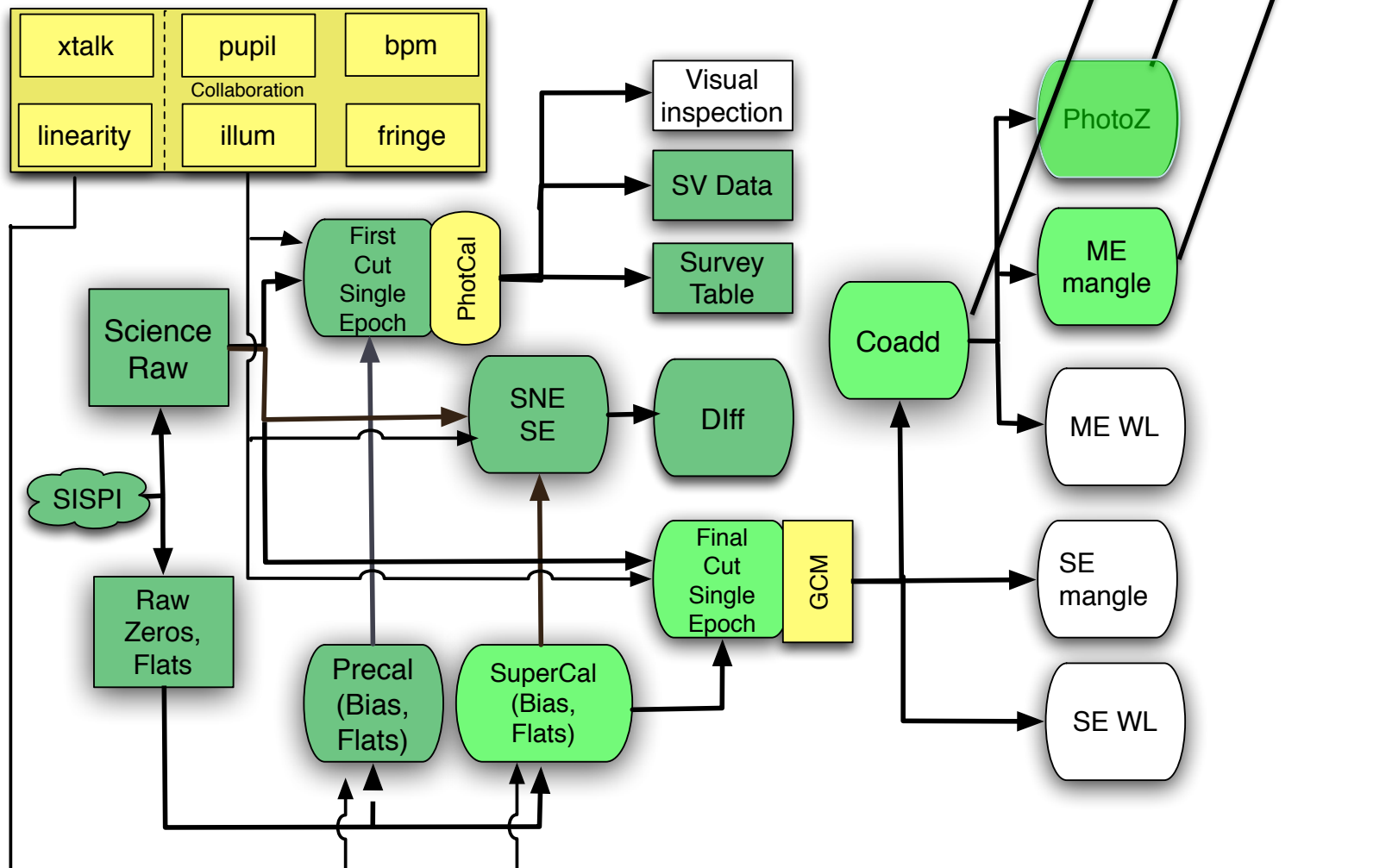
Outline

- Current DESDM Processing Model
- Single Epoch Processing Pipeline
- Nightly Quality Assessment (by exposure)
 - “is that really all the data”
- Coaddition
- Y2



Current Dataflow and Pipelines

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Year 1: Single-Epoch Pipeline Overview

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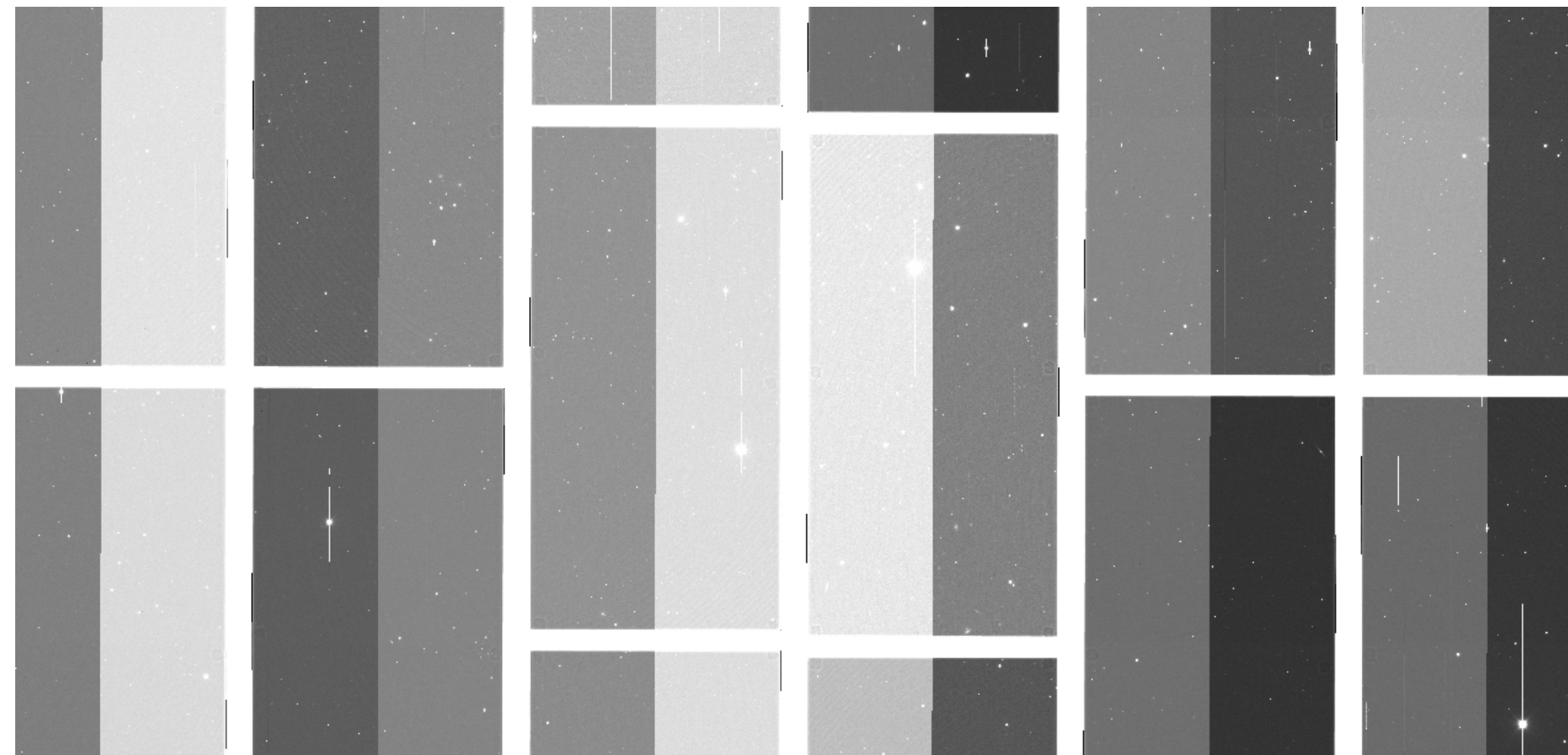
FINALCUT (Y1A1):

- **DECam_crosstalk**: overscan, crosstalk, header-update
- **Incorrect**: bias, linearity, flat, BPM, pupil, illumination, fringe
- **Astrorefine**: SExtractor + SCAMP
- **Mkbleedmask**: mask/interpolate bleed trails, bright stars, super-saturated crosstalk, edge-bleed)
- **Maskcosmics**:
- **Streak-finder**: Hough transform search for satellite trails
- **create_catalog_modelfit**: SExtractor w/ PSF model fitting
- **Compress_files**
- **Photometric Standards Module**
- **QA assessment**



DECam (raw from the telescope)

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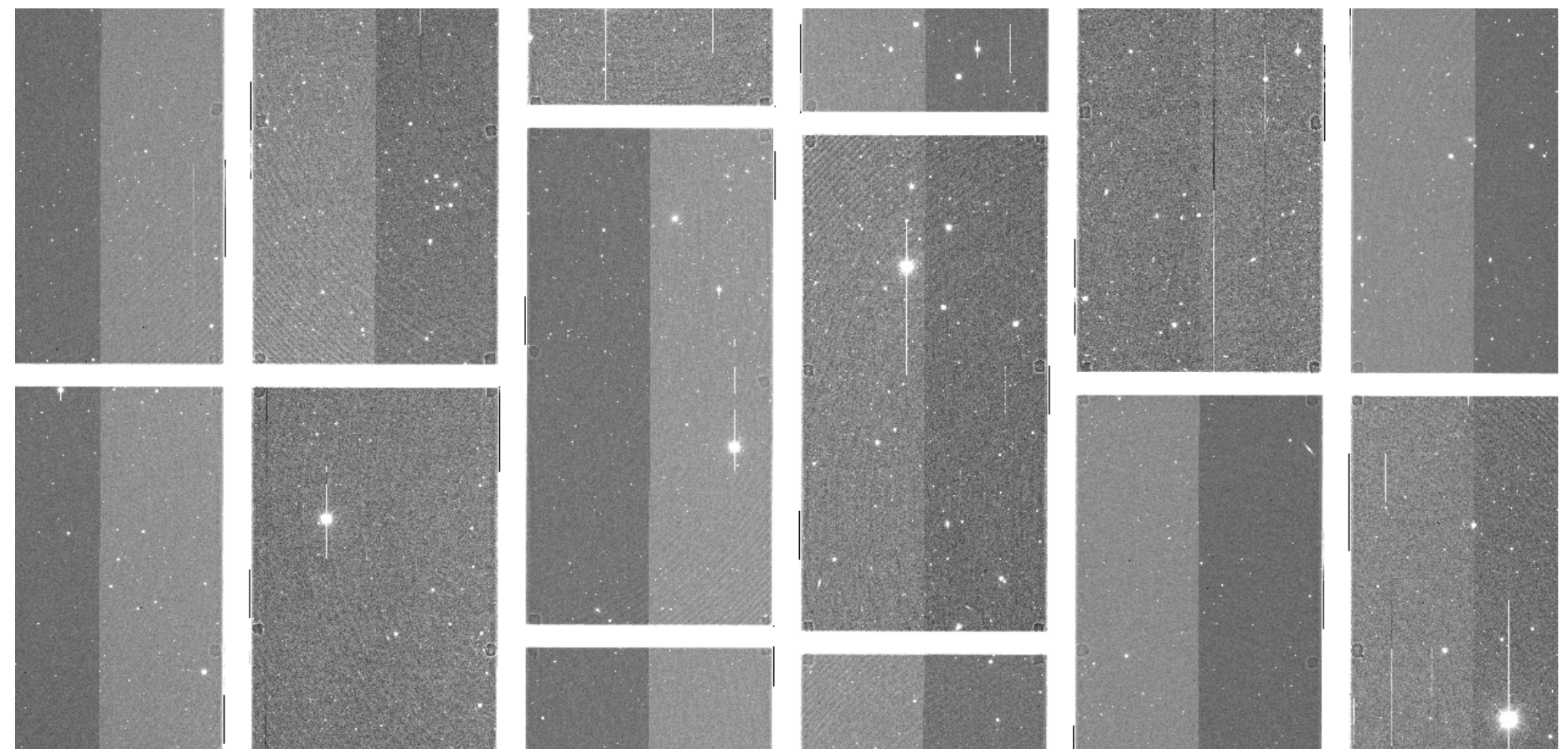
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Overscan and Cross-talk correction

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Detrend



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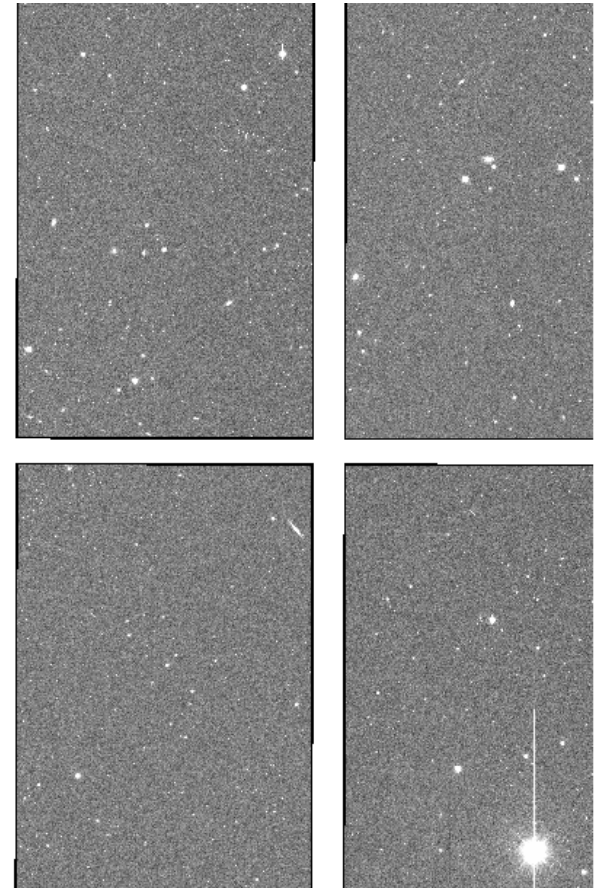
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Detrend

- Bias (either nightly or super-bias)
- Linearity Correction
- Flat (also either nightly or super-flat)
 - not normalized across focal plane
- Pupil/Illumcor derived from starflats
- Fringe (zY-bands only)
 - currently scaled by sky brightness
not a fit to fringe amplitude





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Astrometric Solution (SExtractor + SCAMP + UCAC4)

Typically $\sigma=200\text{-}250$ mas (external)



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Bleed & Edge-Bleed Saturated Stars (Y1 included interpolation)



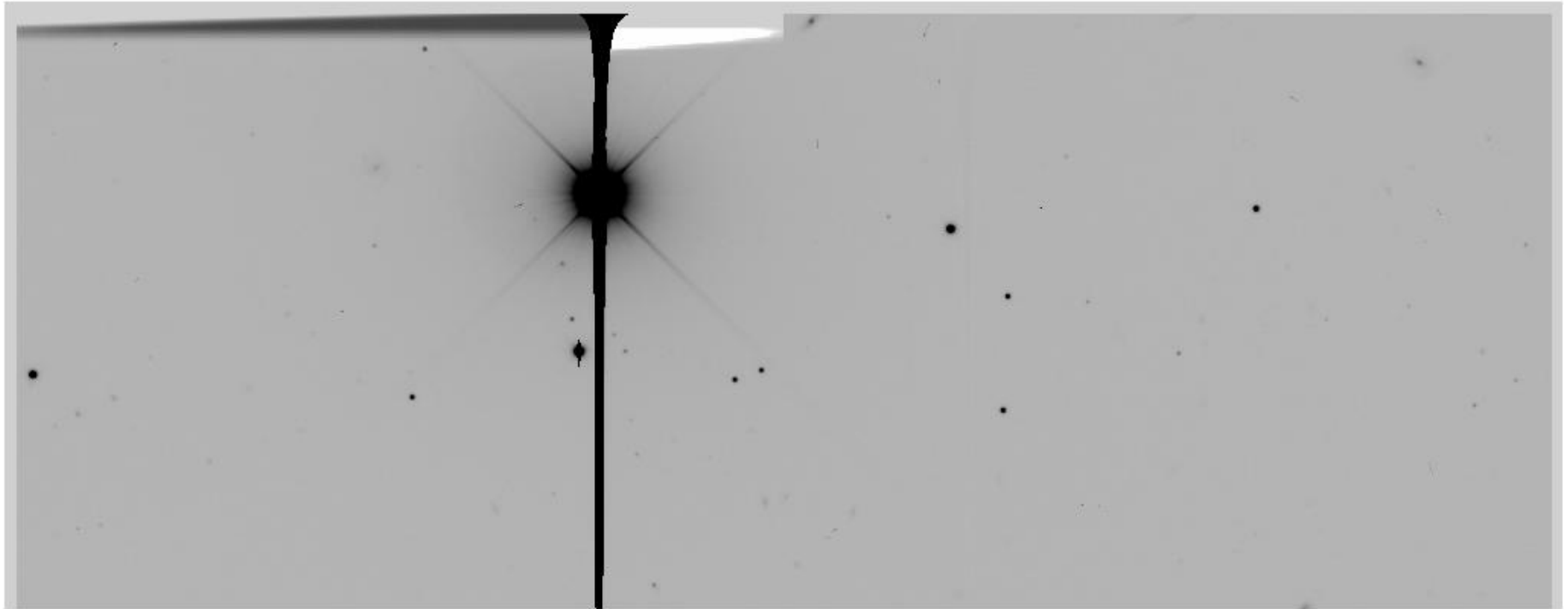
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Edge-Bleed



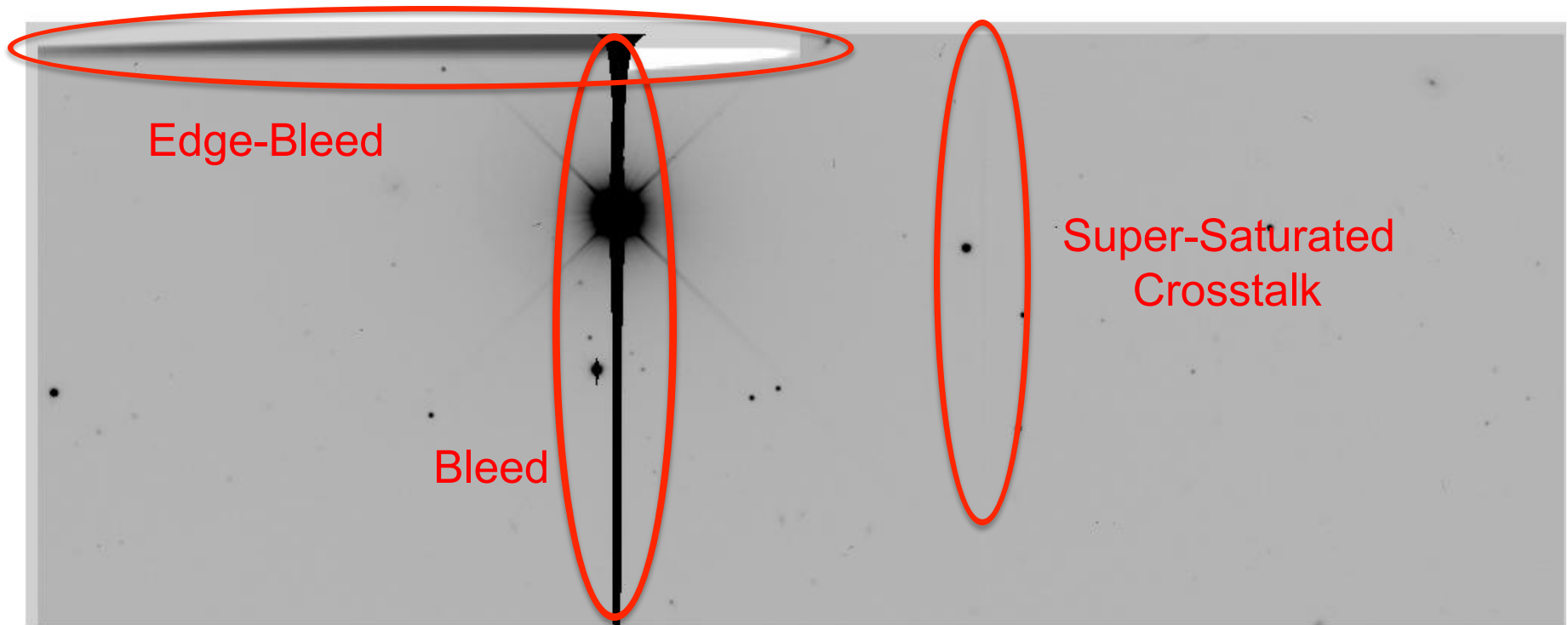
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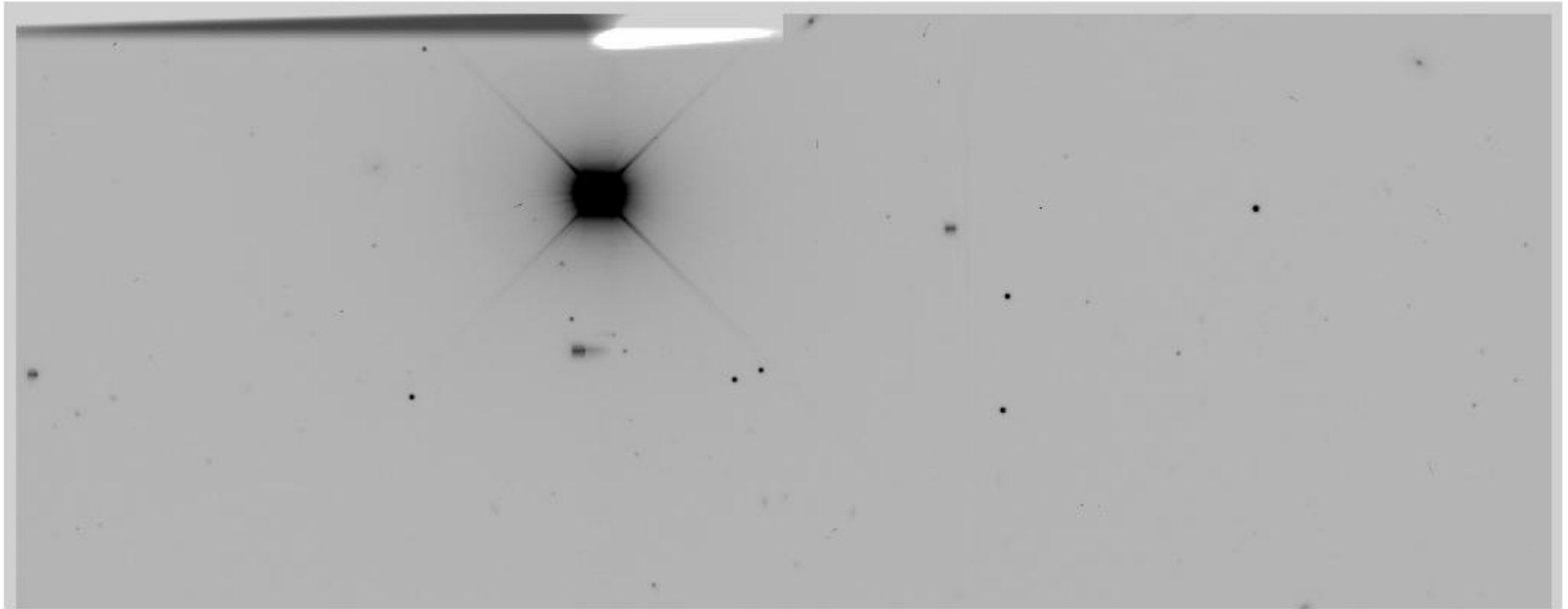
Edge-Bleed





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Edge-Bleed (Y1 included interpolation)



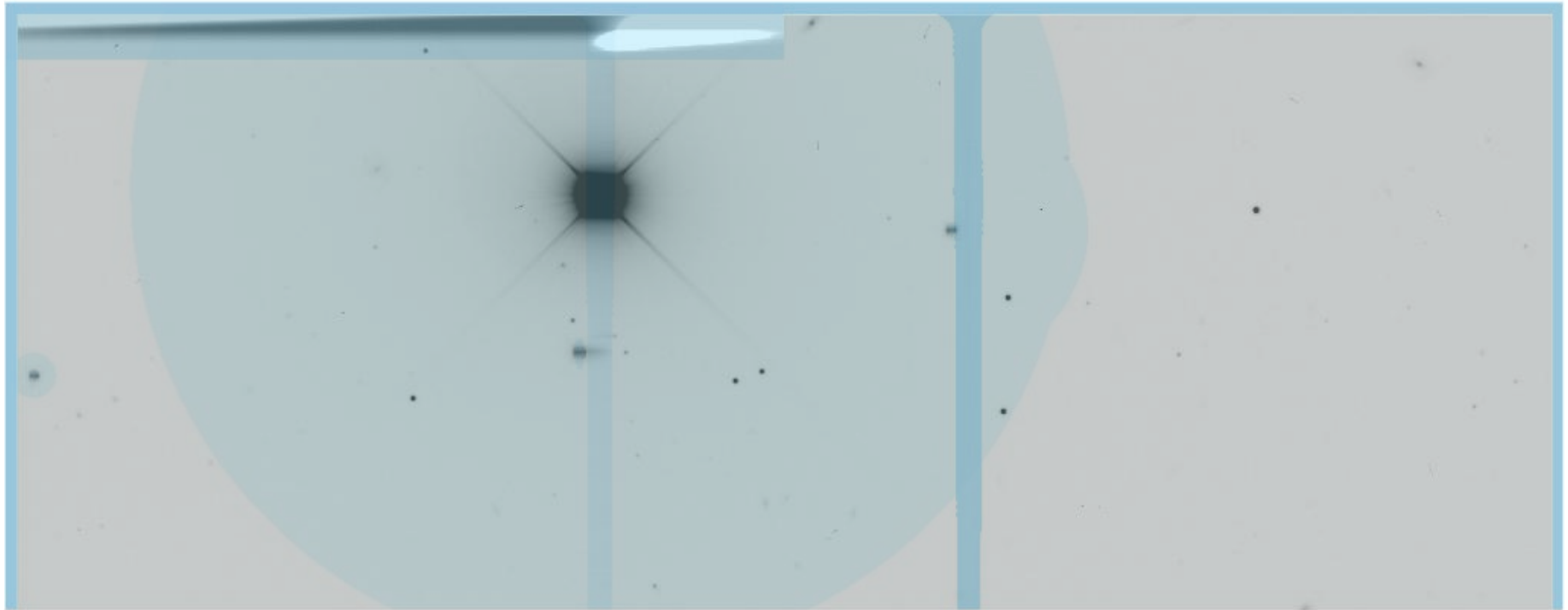
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Bleed & Edge-Bleed Saturated Stars (Y1 included detailed mask)



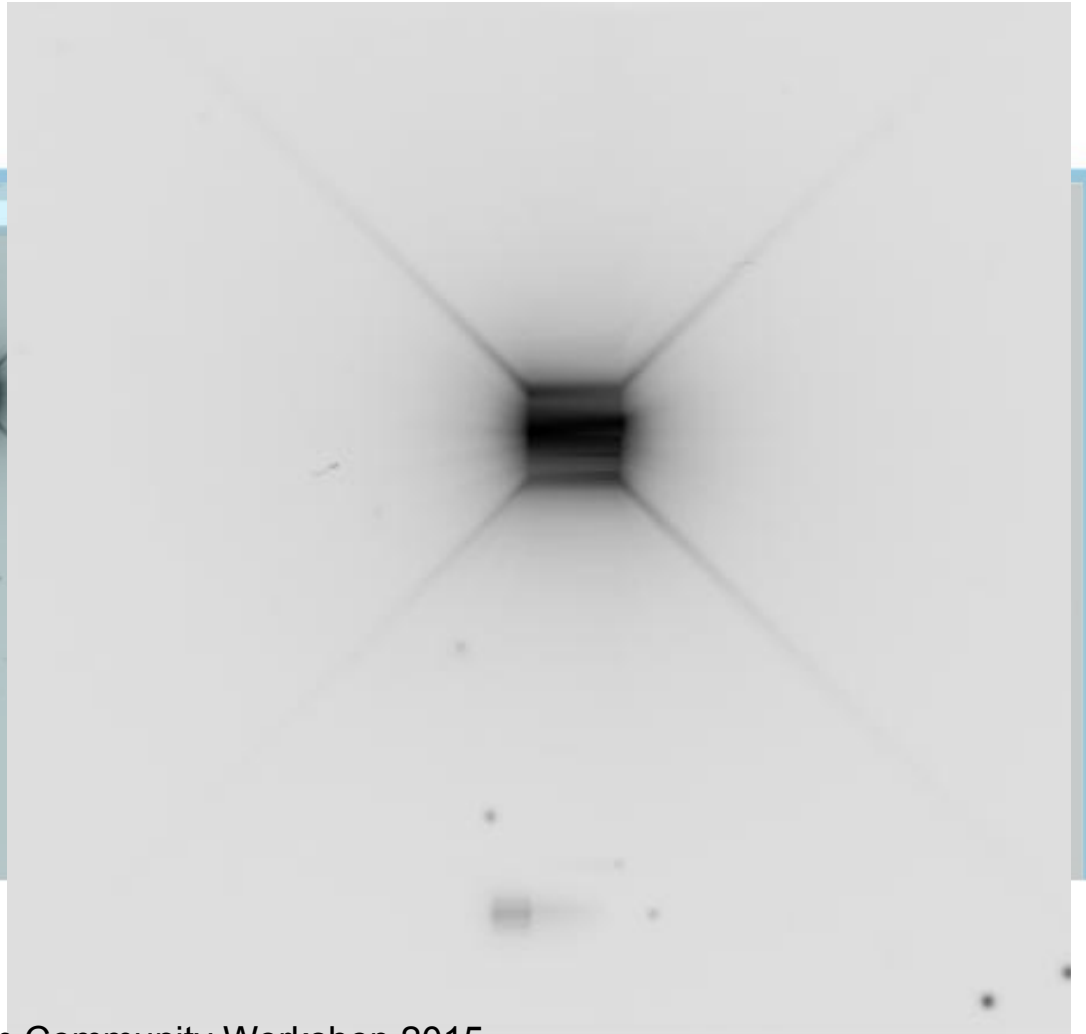
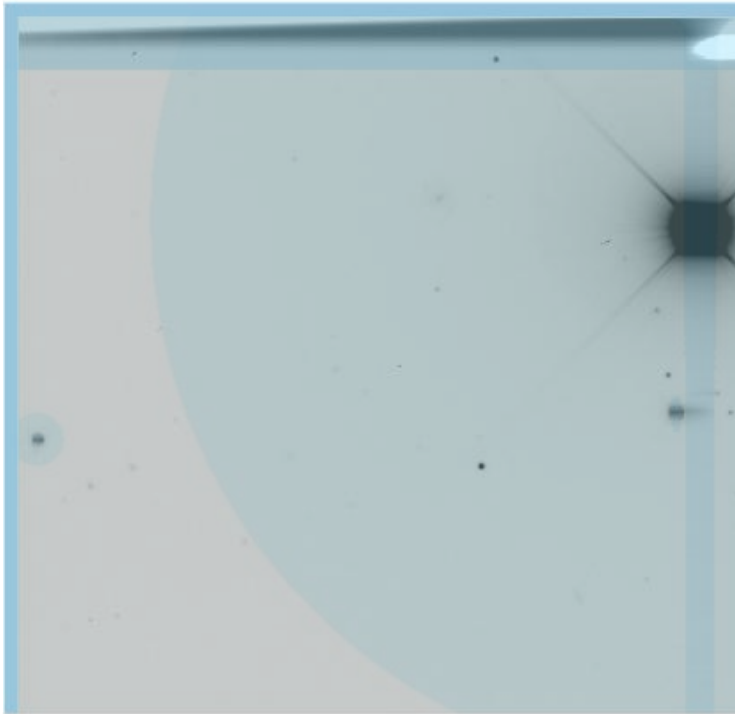
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Bleed & Edge-Bleed Saturated Stars (interpolation has its drawbacks)



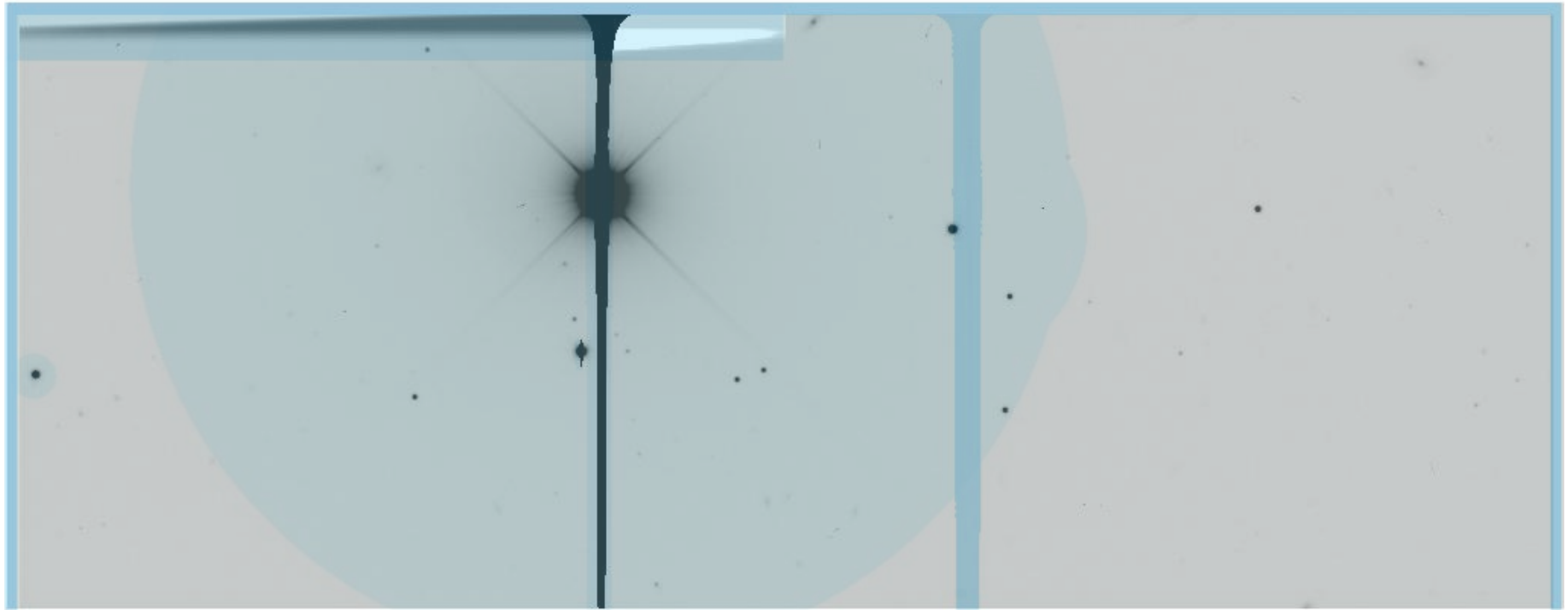
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Bleed & Edge-Bleed Saturated Stars (Y2?)



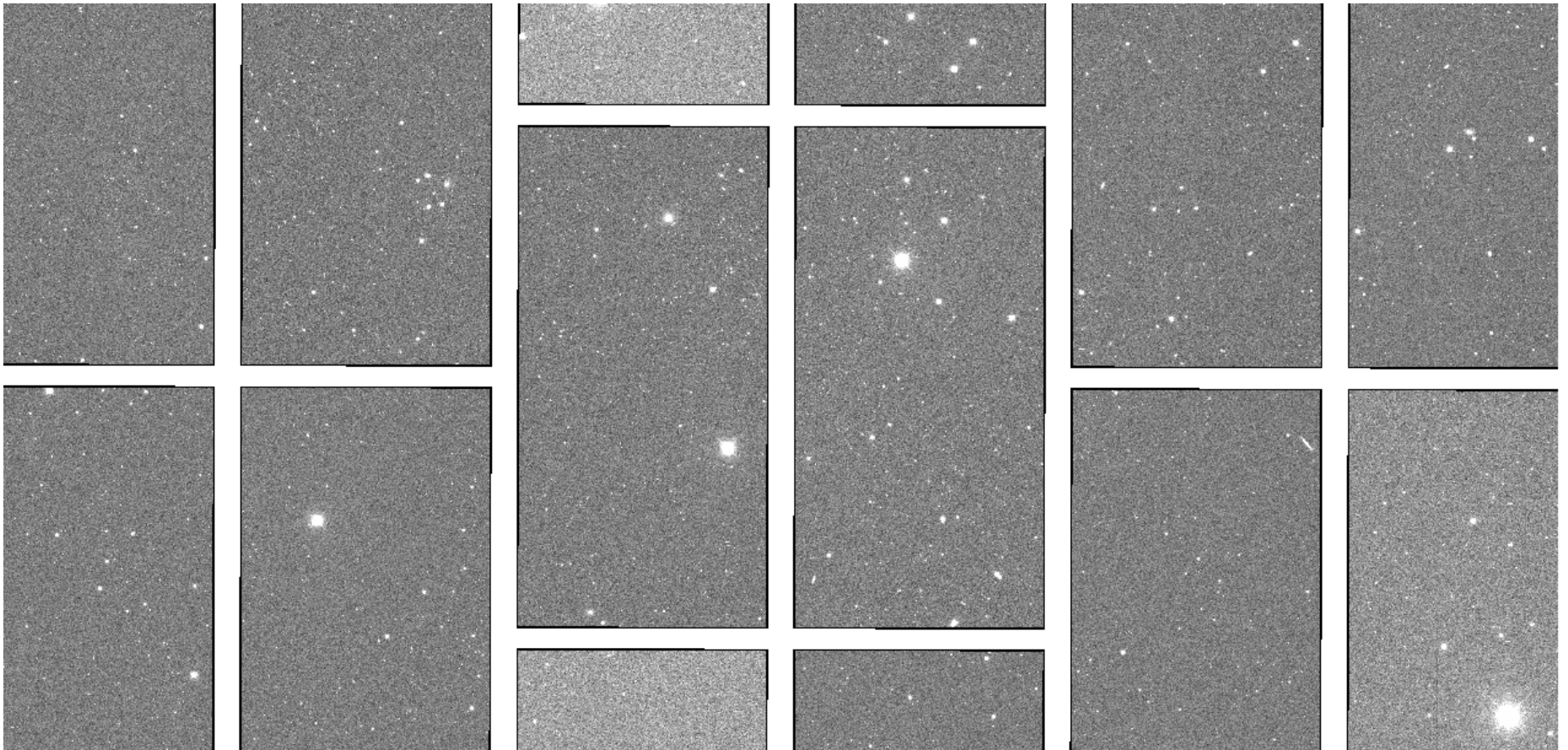
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CR and Streak Masking

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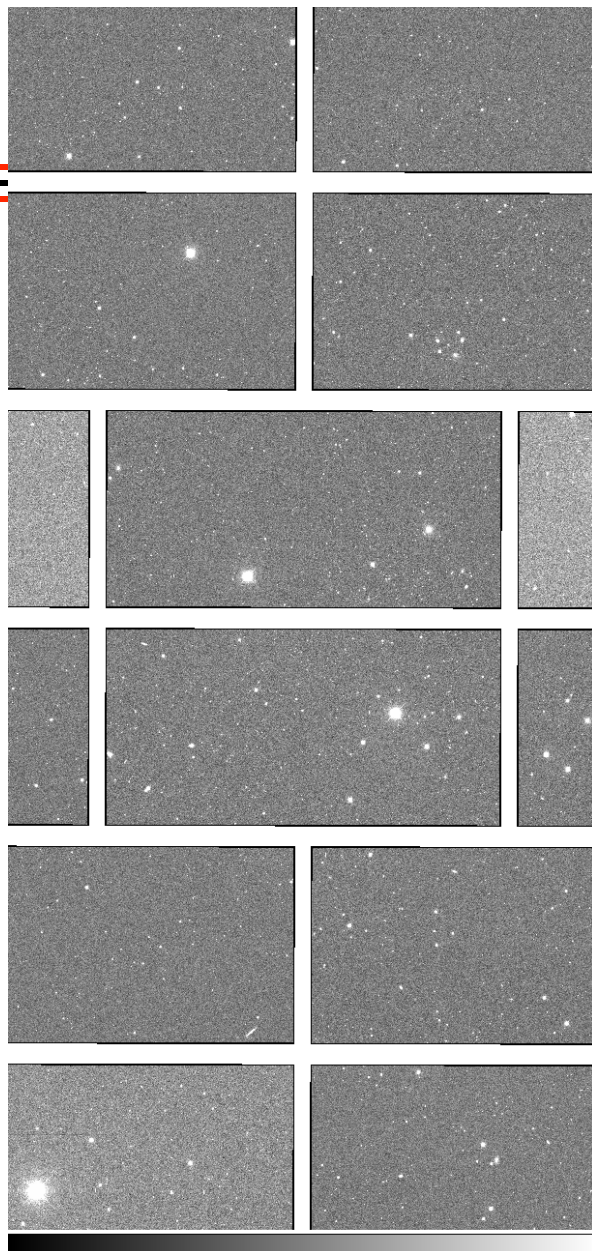
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CR-reject & streak finder

- Early CR-rejection was by neural net identification (only partially effective).
- SV: Single-Image CR-rejection was via gradient (better)
- **Y1: Implemented LSST-stack CR-rejection algorithm within DESDM pipelines.**
- Streak finder deployed in Y1 uses identification via Hough transform

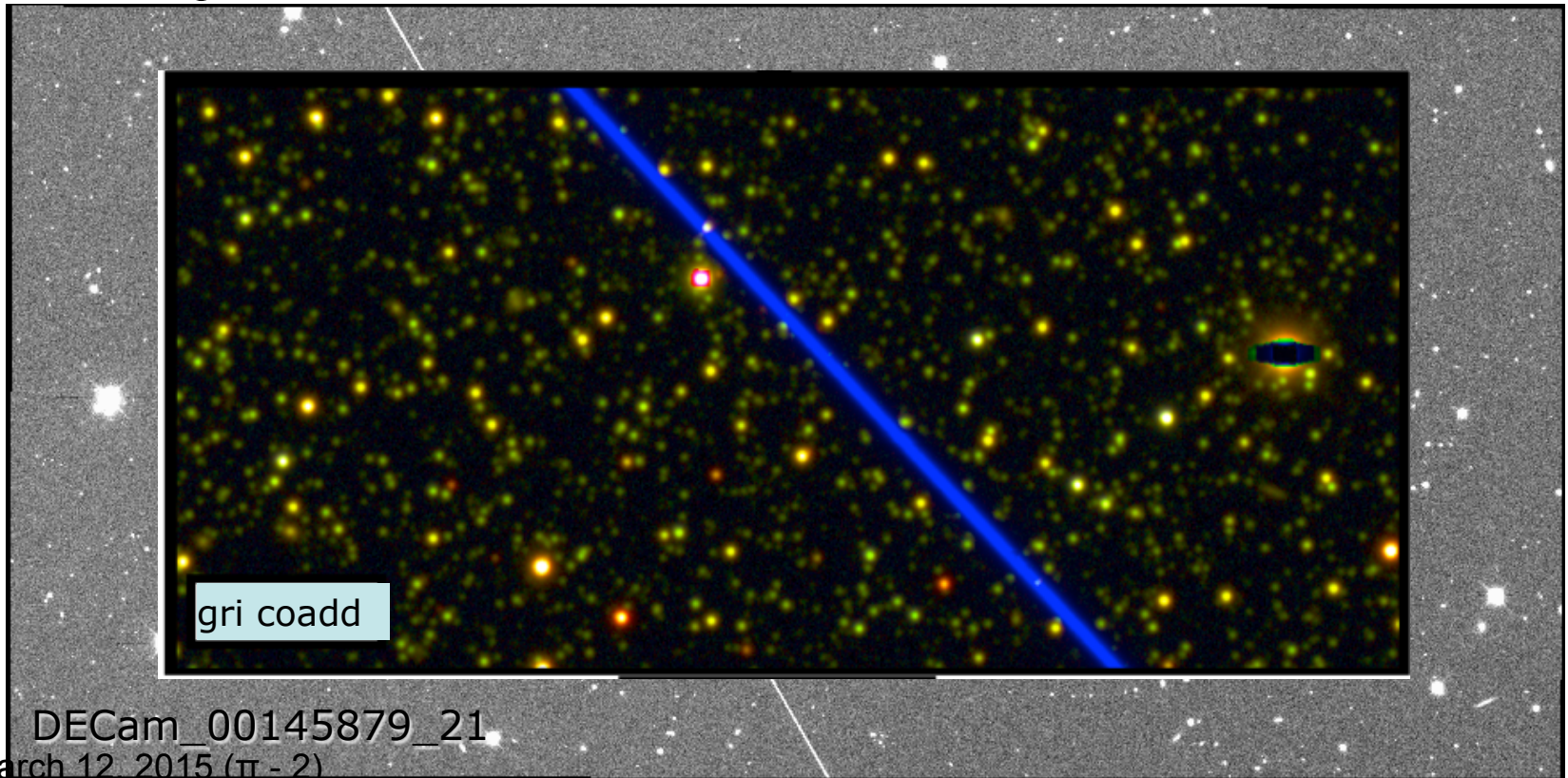




Streaks/Satellite Trails

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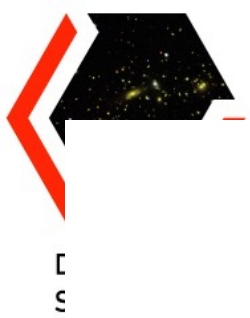
- Occasionally (~6% of CCDs in single epoch exposures) have bright objects streaking across them (satellites, meteors, etc.)
- Streaks can impact photometry in both single epoch and co-added images.



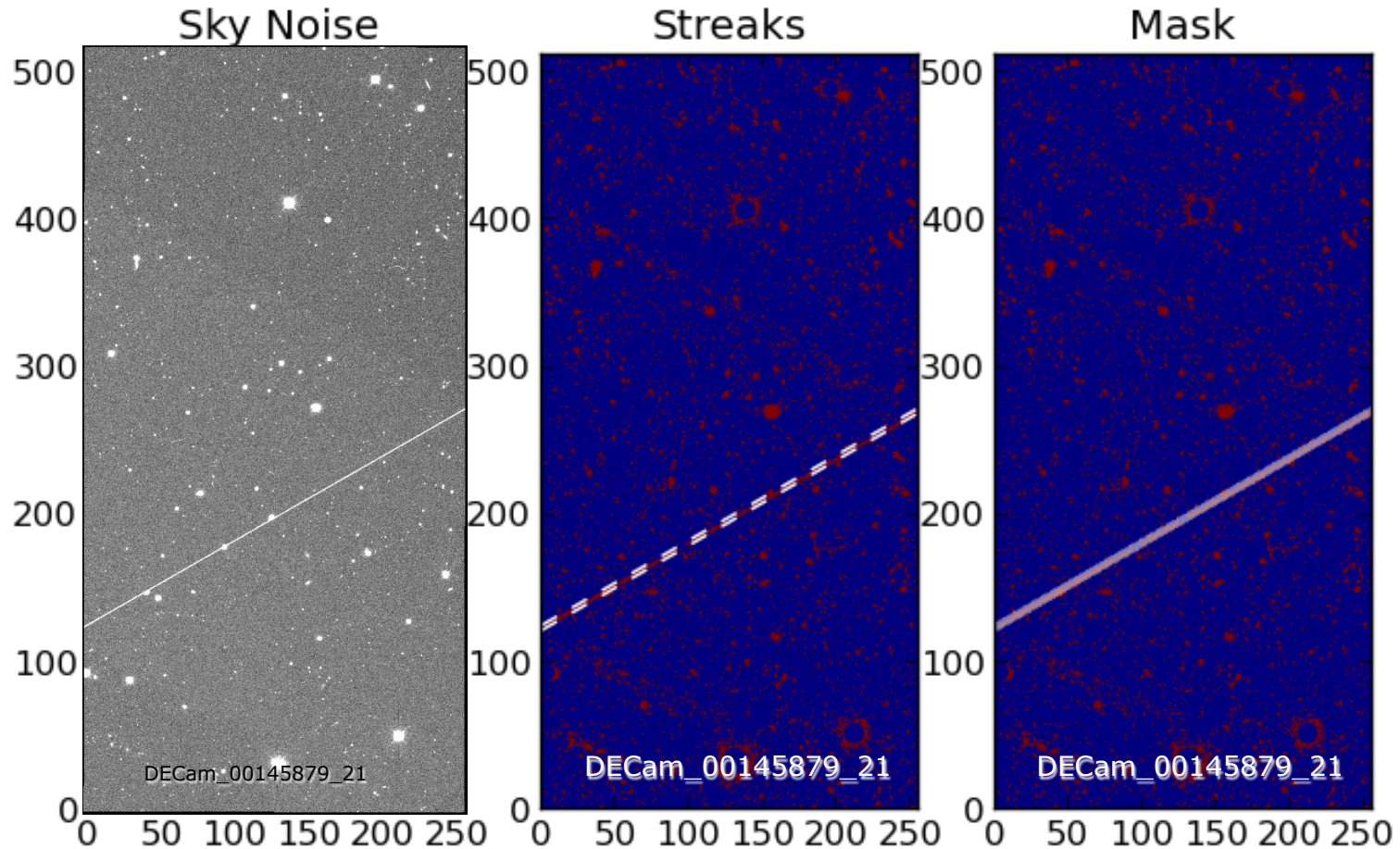
DECam_00145879_21

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Detection and Masking of Streaks



Performance:

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~7 sec on 2.4 Ghz Core i7 MacBook Pro (includes I/O time)

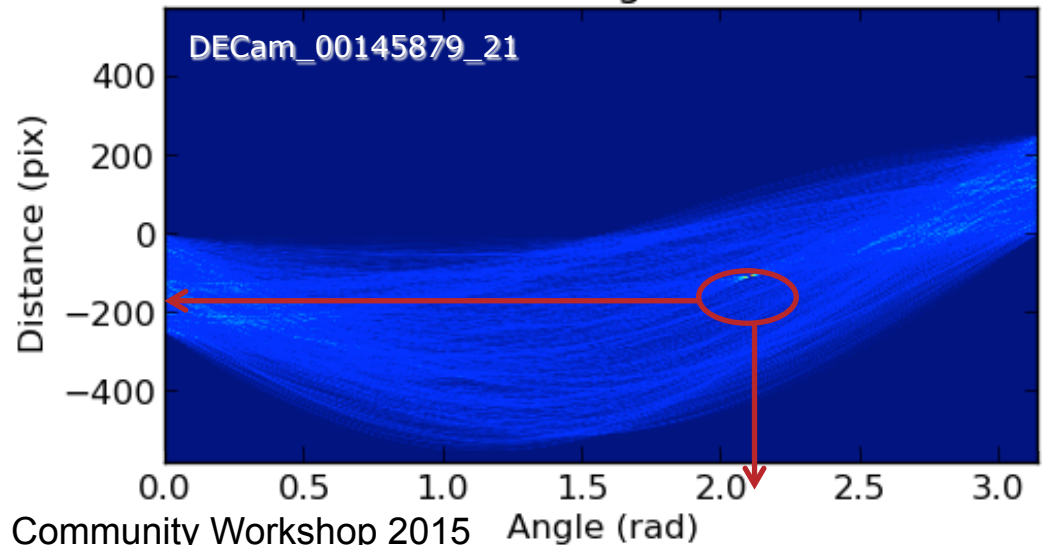
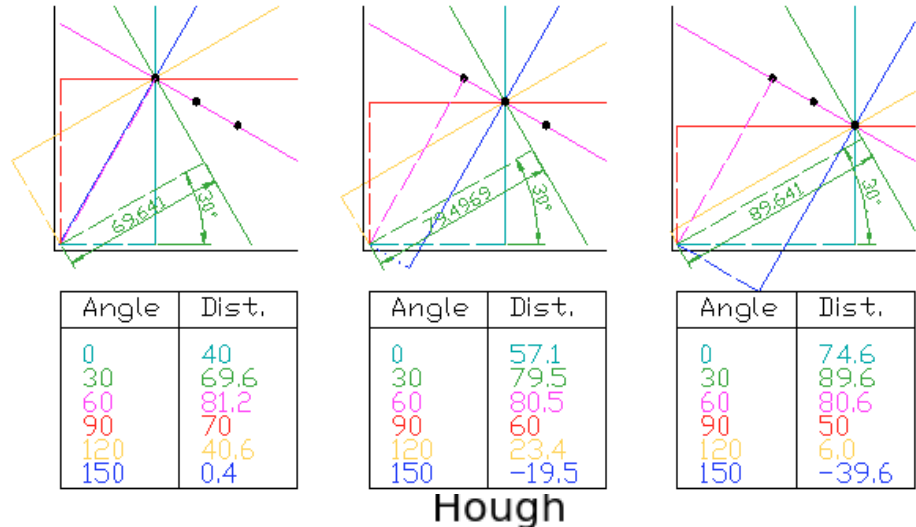


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Hough Transform

(Eli Rykoff's pyhough <http://github.com/erykoff/pyhough>)

- Iterate through each pixel of the thresholded image and count how many pixels lie at each possible angle
- Create a 2D histogram in “Hough-space” where lines accumulate as localized over-densities



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Single Epoch Cataloging

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- PSF modeling through AstrOmatic PSFex (has small issues with brighter-fatter effect in fully depleted CCDs)
- Single Epoch model fitting using SExtractor provides single-epoch catalogs
- Currently, detailed analysis/monitoring of PSF (e.g. shape/whisker analysis) is not included
- **After Global Calibration Module ~25 mmag rms**



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Exposure Based Assessment

Current assessment script evaluates each exposure based on single-epoch products. The goal is to determine whether each observations meets basic survey requirements.

Assessment is rendered based on calculation of the effective exposure time:

$$T_{\text{eff}} = (0.9 \, k / \text{FWHM})^2 (B_{\text{kgd}}^{\text{dark}} / B_{\text{kgd}}) (10^{-2} \text{ cloud} / 2.5)$$

$\begin{matrix} & \nwarrow & \nearrow & \nearrow \\ & F_{\text{eff}} & B_{\text{eff}} & C_{\text{eff}} \end{matrix}$

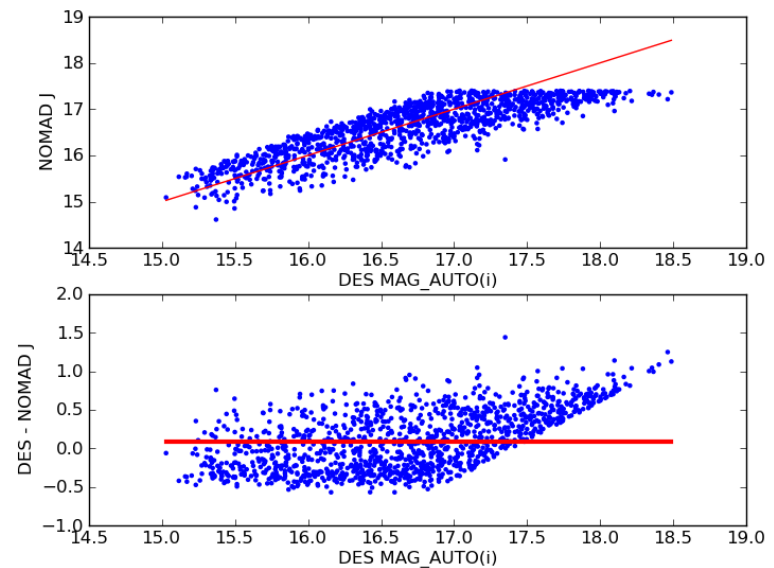
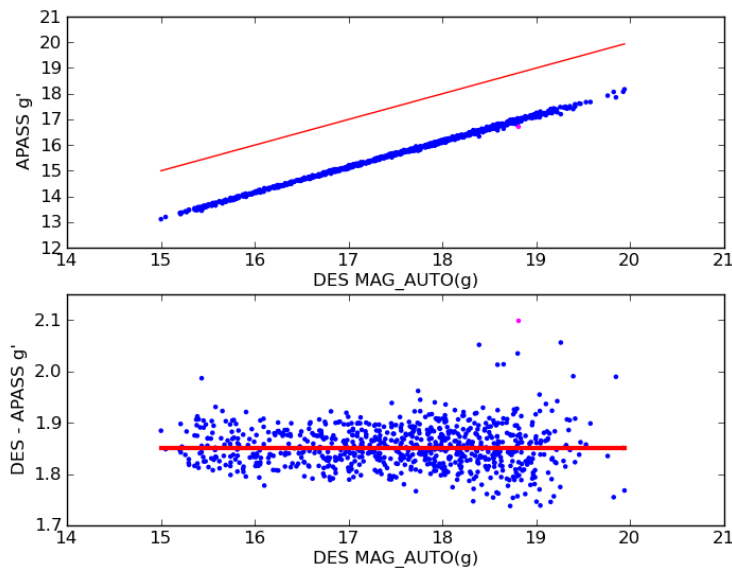
Current cutoffs used are $T_{\text{eff}} > 0.2$ (gY-band)
 $T_{\text{eff}} > 0.3$ (riz-bands)



Cloud (C_{eff}) Determination

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Cloud/extinction measurement is made by comparison of Single Epoch Catalog with respect to APASS (gr-bands) and NOMAD (grizY-bands).

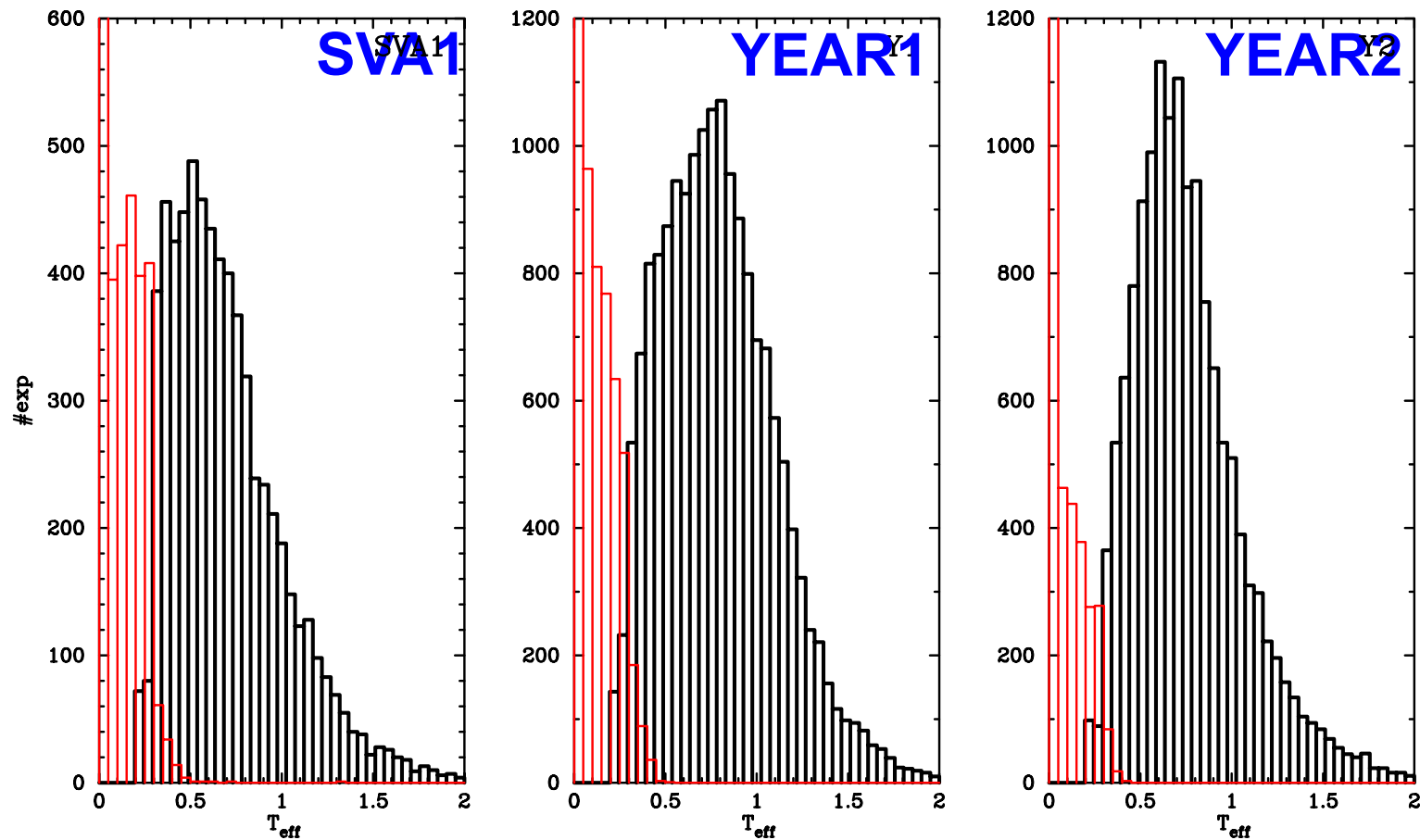


Current comparison with NOMAD is crude (but probably sufficient).



Year 1 (vs. SVA1): Breakdown T_{eff}

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Year 1 (vs. SVA1): Breakdown

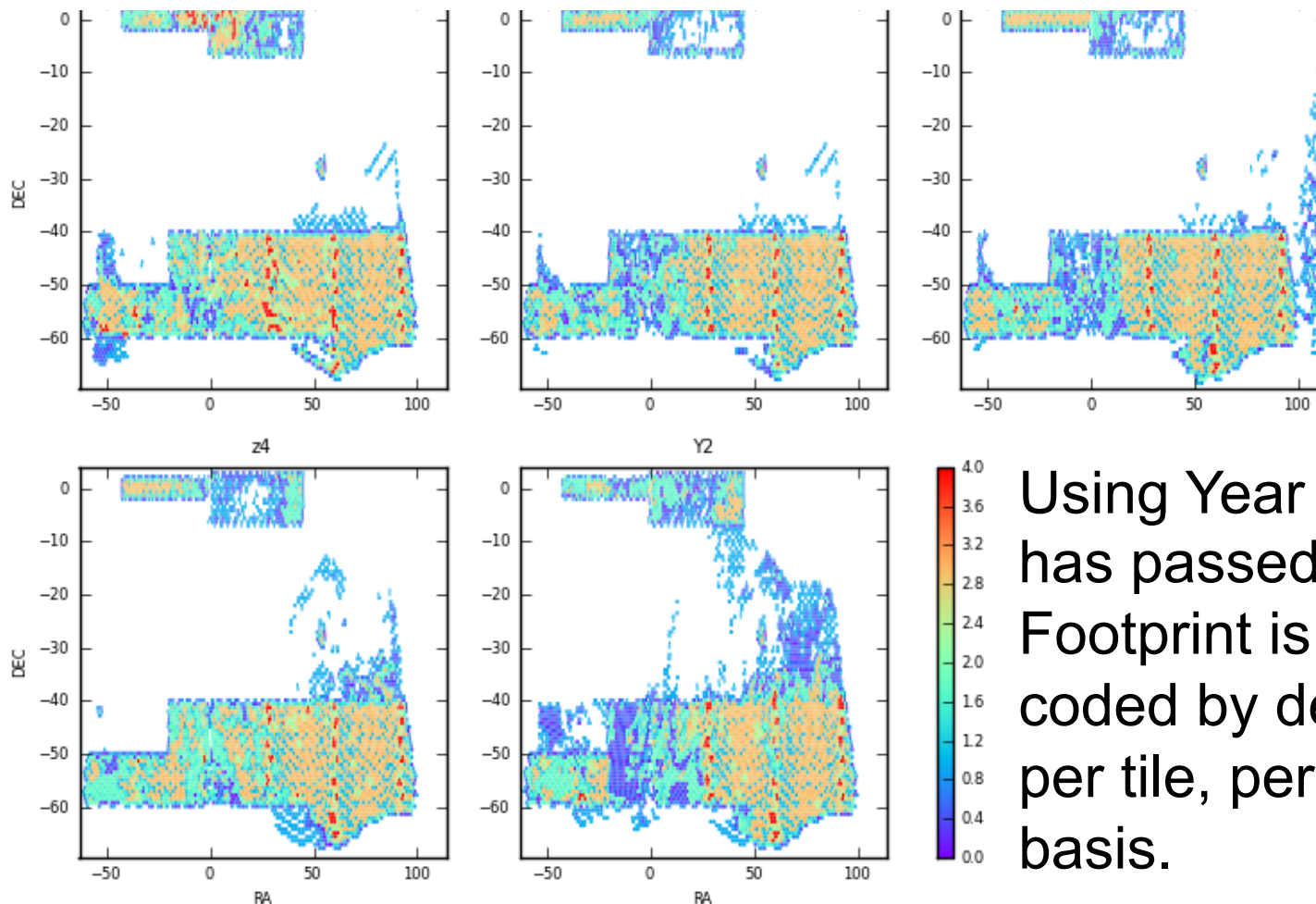
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	SVA1		YEAR1	
Time period	11/01/12 – 02/15/13		08/31/13 – 02/15/14	
	# exposures	% accepted	# exposures	% accepted
All bands	10929*	60%	17605*	82%
g	1998	58%	4203	73%
r	2086	53%	2782	90%
i	2281	57%	2916	93%
z	2375	65%	2965	96%
Y	1608	88%	4738	70%



Y1 Observations Footprint

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Using Year 1 data that has passed FirstCut, Footprint is color coded by depth on a per tile, per band basis.

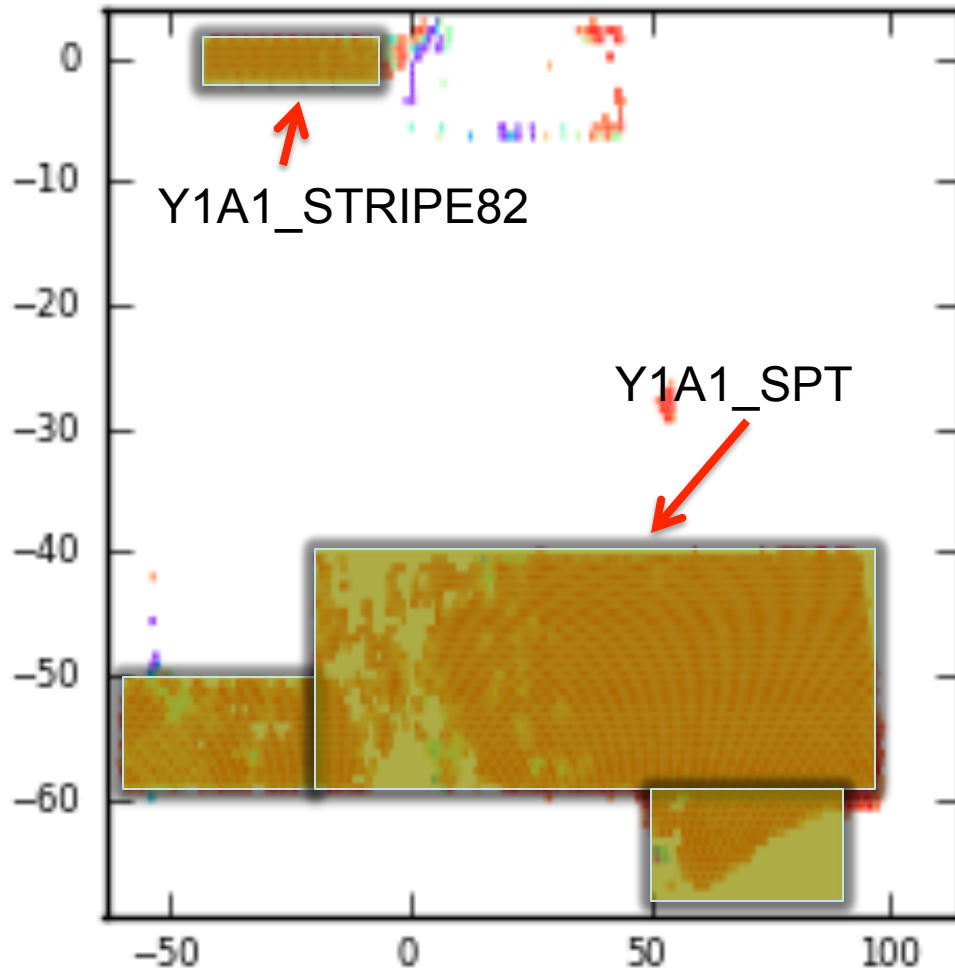
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Y1A1 Footprint(s)

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Y1A1 footprint:

- STRIPE82, SPT
- SPT: Depth 2 (or greater):
 - ~3000 tiles
 - ~1500 sq degrees
- Depth 3 (or greater):
 - ~50% of area



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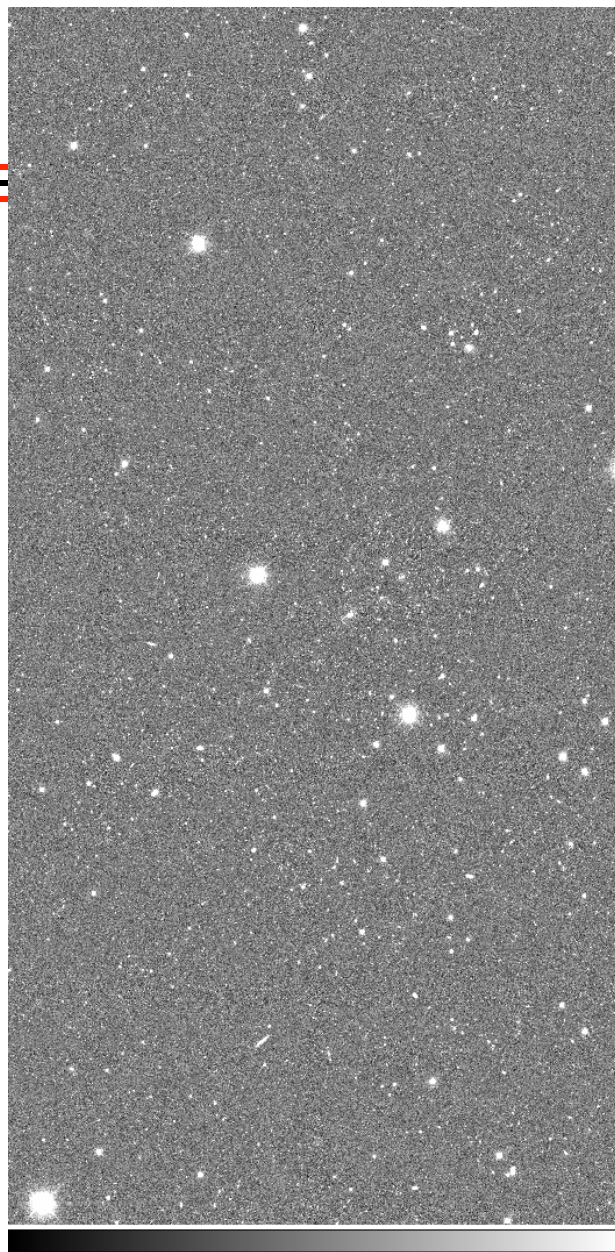
COADD

COADDITION of single-epoch images requires a global calibration based on single epoch photometry (~ 25 mmag).

In Y1A1 an astrometric refinement step was added. Reduces the relative (i.e. internal) astrometric residuals:

- (internal) < 50 mas rms (all bands),
- (external) ~ 150 -200 mas rms (2MASS)

Cataloging is based on a detection image (currently a linear combination of r , i , and z -bands).





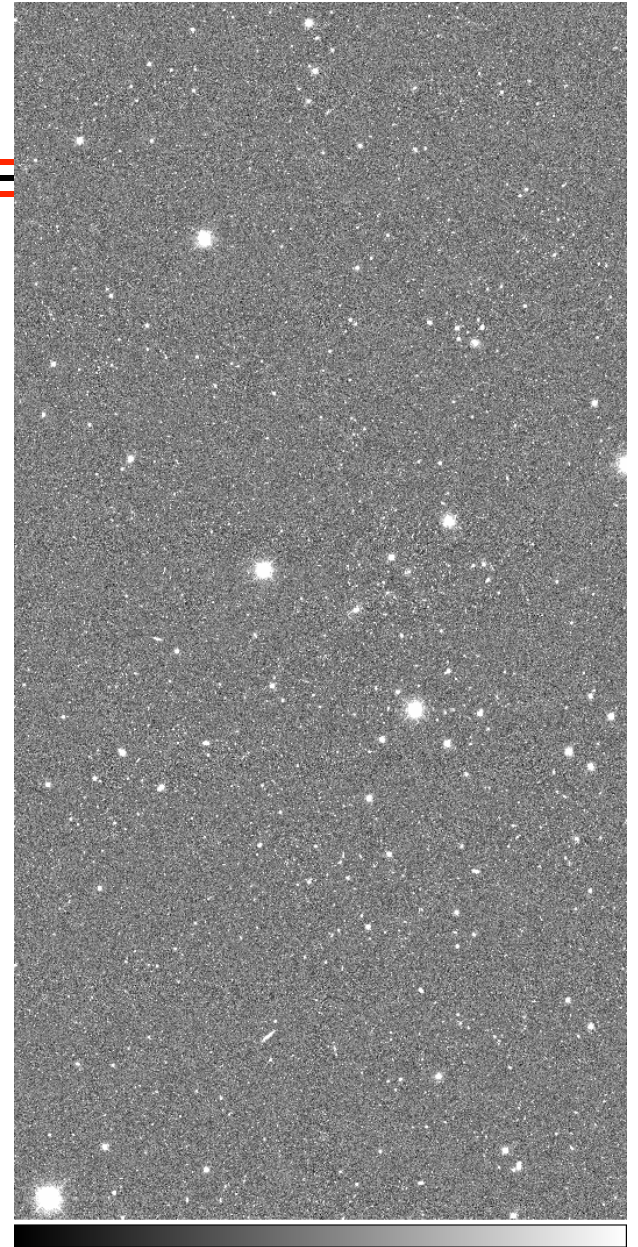
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COADD

Y1 (and Y2) depth is nominally 4 exposures per survey pointing.

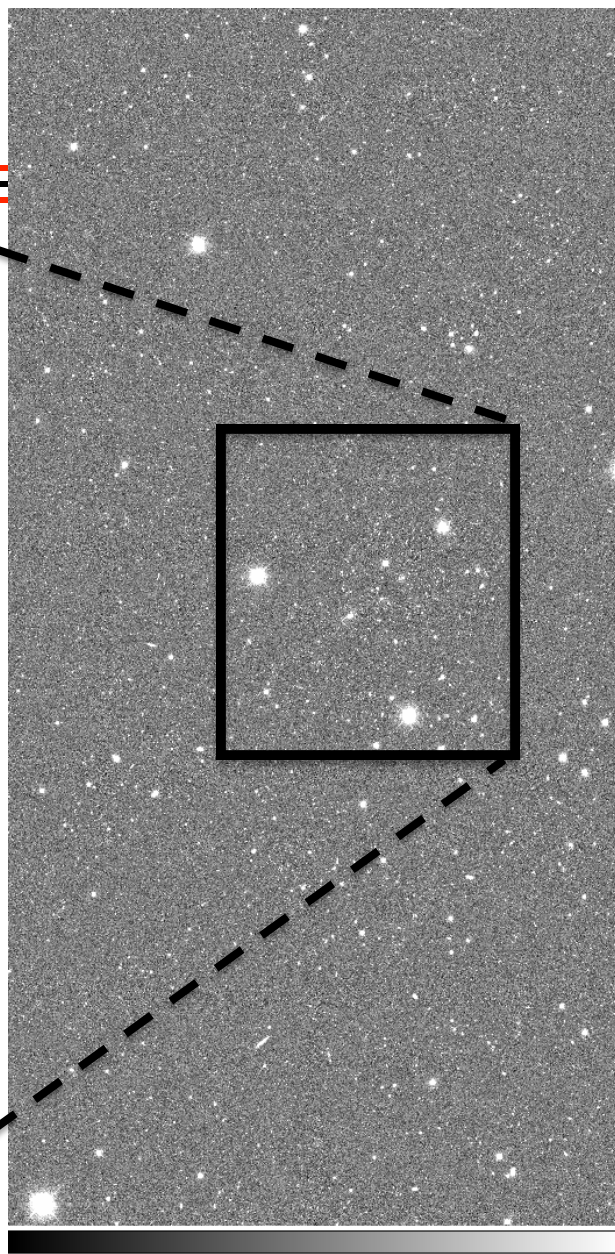
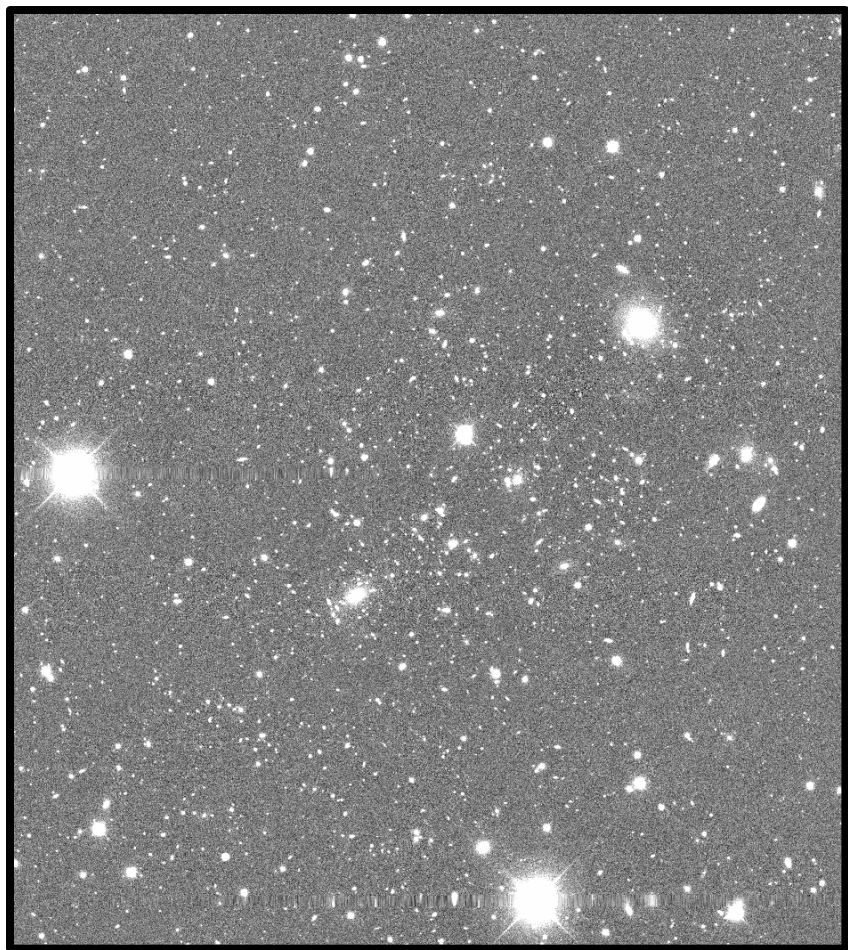
Due to variations in PSF there are known systematic problems with PSF magnitudes. MAG_AUTO and MAG_APER are likely better choices for science in the near-term.

Detailed QA of COADDs has been implement within the Brazil Portal (see talk by Luiz de Costa).





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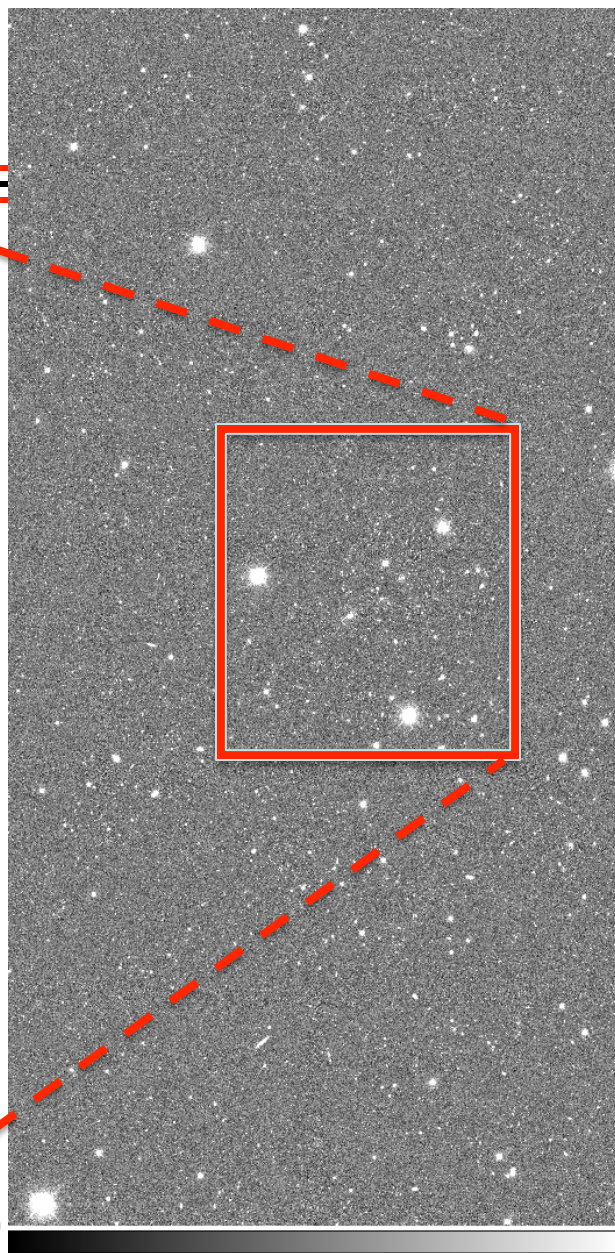
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COADD merge

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(F. Menantaeu)

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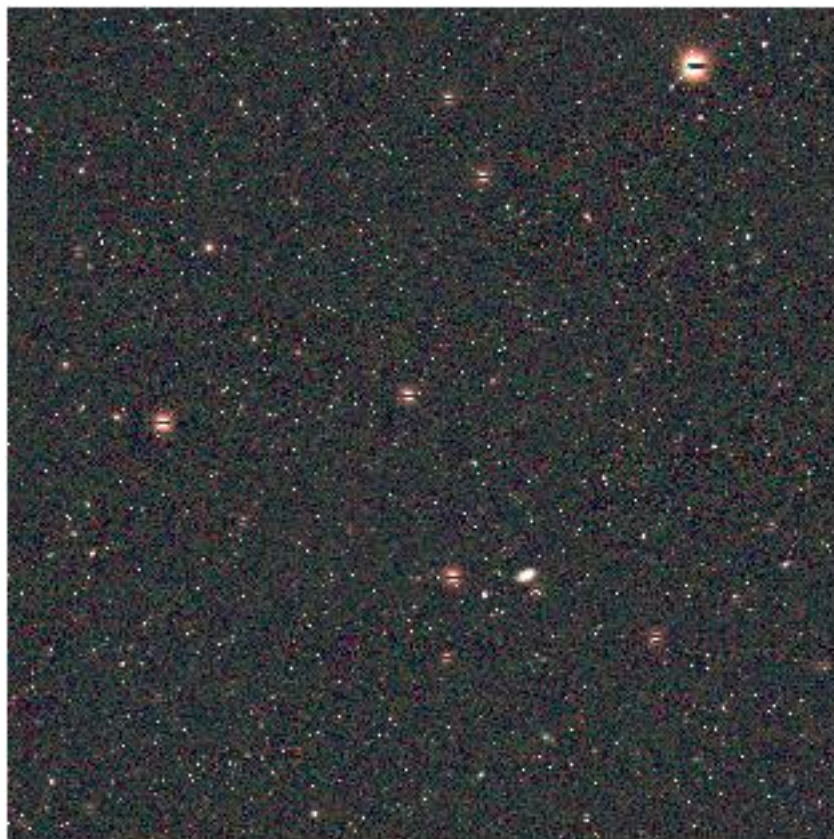
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Y1(Y2?) COADD

Typical survey Field



SN Deep Field



riz-band

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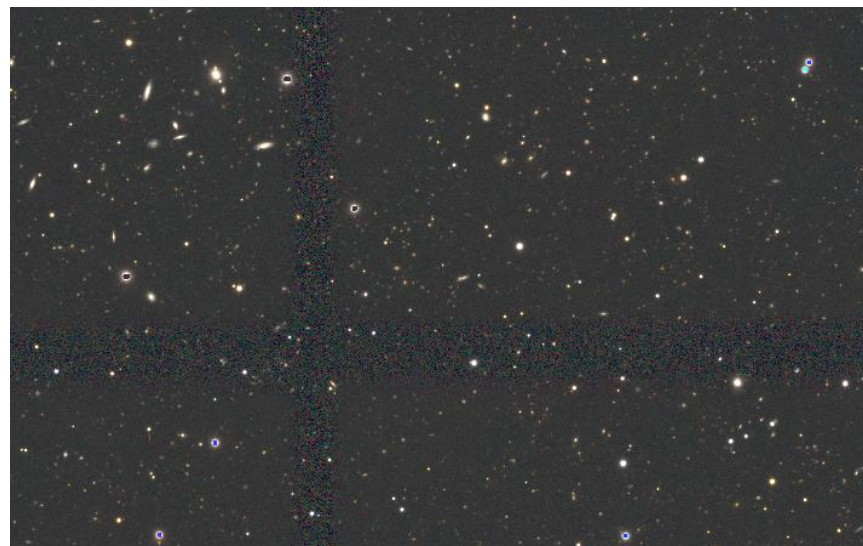
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Y1(Y2?) COADD

Typical survey Field



SN Deep Field





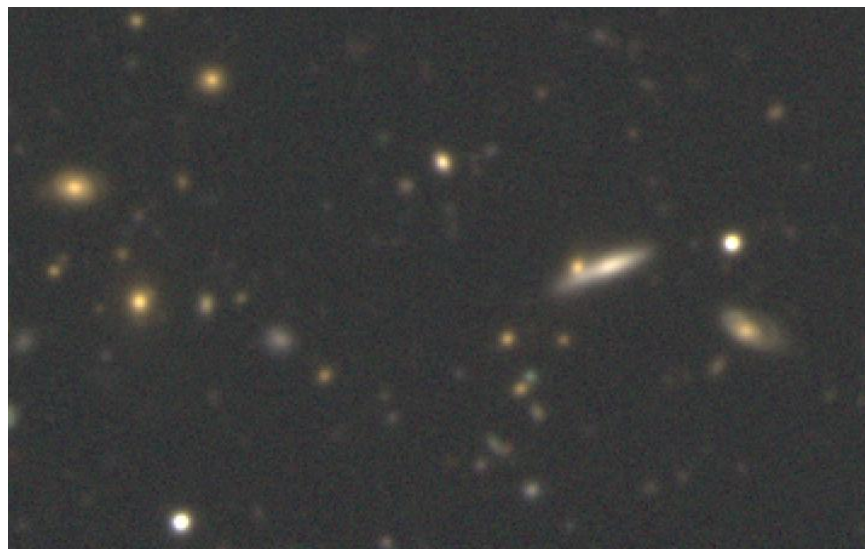
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Y1(Y2?) COADD

Typical survey Field



SN Deep Field





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Current Y2 pipeline upgrades

1. Add Brighter/Fatter
 2. Reorganize detrending to accommodate PCA template sky fitting.
 - Likely change from ADUs to electrons
 3. Revamped handling of weights
 - carry ALL weights forward and adjust based on mask prior to steps that make measurements
 4. More detailed masks that reflect artifacts that may be tolerated for some measurements...
- Framework/orchestration enhancement to improve throughput on OSG type compute resources
 - Detailed provenance tracking
 - Direct incorporation of afterburner production (extinction, Mangle, etc...) into COADD pipelines.



Unspoken Thoughts

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